Horror, horror, everywhere.

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Summary/Abstract: Horror fiction is as old as mankind, its origin being traced back to cave paintings, religion, rituals, magic, cannibalism, and in the stories told near firelights by our ancestors. Starting from the seminal essay written by H. P. Lovecraft, this article discusses the evolution of horror fiction and film, especially during the 20th century.
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Collapse. No announcement yet. Horror games everywhere. Collapse. X. IMO, Horror is an easy to develop genre effectively. If you have the right music, atmosphere and lighting, you don't even need an antagonist to make the game scary. You can just hint at an unseen enemy and that's enough.